

# Informant / ECO Information System Classifications

<b>ALEKHINE'S DEFENSE</b>	B02 - B05	<b>QUEEN'S GAMBIT</b>	D06 - D69
<b>BENONI DEFENSE</b>	A56, A60 - A79	- ALBIN COUNTER GAMBIT	D08, D09
<b>BIRD'S OPENIG</b>	A02, A03	- SLAV DEFENSE	D10 - D19
<b>BISHOP'S OPENING</b>	C23, C24	- QUEEN'S GAMBIT ACCEPTED	D20 - D29
<b>BLUMENFELD COUNTER-GAMBIT</b>	E10	- TARRASCH DEFENSE	D32 - D34
<b>BOGO-INDIAN DEFENSE</b>	E11	- EXCHANGE VARIATION	D35, D36
<b>BENKO (VOLGA GAMBIT)</b>	A57 - A59	- VARIATION WITH 5. Af4	D37
<b>BUDAPEST DEFENSE</b>	A51, A52	- RAGOZIN SYSTEM	D38, D39
<b>CARO-KANN</b>	B10 - B19	- SEMI-TARRASCH DEFENSE	D40 - D42
<b>CATALAN SYSTEM</b>	E00 - E09	- SEMI-SLAV DEFENSE	D43 - D49
<b>CENTER COUNTER GAME (SCANDINAVIAN DEFENSE)</b>	B01	- CAMBRIDGE SPRINGS VARIATION	D52
<b>CENTER GAMBIT</b>	C21, C22	- ORTHODOX DEFENSE	D53 - D69
<b>DUTCH DEFENSE</b>	A80 - A99	- LASKER DEFENSE	D56, D57
- STAUNTON GAMBIT	A82, A83	- TARTAKOWER DEFENSE	D58, D59
- LENINGRAD SYSTEM	A86 - A89	<b>QUEEN'S INDIAN DEFENSE</b>	E12 - E19
- STONEWALL VARIATION	A92 - A95	<b>QUEEN'S PAWN GAME</b>	D00 - D05
- FLUID (ILYIN-GENEVSKY) SYSTEM	A96 - A99	<b>RETI OPENING</b>	A04 - A09
<b>ENGLISH OPENING</b>	A10 - A39	<b>RUSSIAN DEFENSE</b>	C42, C43
<b>EVANS GAMBIT</b>	C51, C52	<b>RUY LOPEZ</b>	C60 - C99
<b>FOUR KNIGHT'S GAME</b>	C47 - C49	- BIRD'S DEFENSE	C61
<b>FRENCH DEFENSE</b>	C00 - C19	- OLD STEINITZ DEFENSE	C62
- TARRASCH VARIATION	C03 - C09	- SCHLIEMANN DEFENSE	C63
- CLASSICAL VARIATION	C11 - C14	- CLASSICAL DEFENSE	C64
- WINAWER VARIATION	C15 - C19	- BERLIN DEFENSE	C65 - C67
<b>GIUOCO PIANO (ITALIAN GAME)</b>	C50, C53, C54	- EXCHANGE VARIATION	C68, C69
<b>GRUNFELD DEFENSE</b>	D70 - D99	- MODERN STEINITZ DEFENSE	C71 - C76
<b>HUNGARIAN DEFENSE</b>	C50	- OPEN DEFENSE	C80 - C83
<b>KING'S GAMBIT</b>	C30 - C39	- MARSHALL ATTACK	C89
<b>KING'S INDIAN DEFENSE</b>	E60 - E99	- ZAITSEV VARIATION	C92
- FIANCHETTO VARIATION	E62 - E69	- SMYSLOV VARIATION	C93
- FOUR PAWN'S ATTACK	E76 - E79	- BREYER VARIATION	C94, C95
- SAMISCH VARIATION	E80 - E89	- TCHIGORIN DEFENSE	C96 - C99
- CLASSICAL VARIATION	E90 - E99	<b>SCOTCH GAMBIT</b>	C44
<b>LATVIAN GAMBIT</b>	C40	<b>SCOTCH GAME</b>	C45
<b>NIMZO-INDIAN DEFENSE</b>	E20 - E59	<b>SICILIAN DEFENSE</b>	B20 - B99
- SAMISCH VARIATION	E24 - E29	- ALAPIN VARIATION	B22
- LENINGRAD VARIATION	E30, E31	- CLOSED SYSTEM	B23 - B26
- RUBINSTEIN VARIATION	E40 - E59	- LOEWENTHAL VARIATION	B32
<b>NIMZOWITSCH DEFENSE</b>	B00	- PELIKAN OR SVESHNIKOV (LASKER)	B33
<b>OLD INDIAN DEFENSE</b>	A53 - A55	- SIMAGIN VARIATION	B34, B35
<b>PHILIDOR'S DEFENSE</b>	C41	- MAROCSZY BIND	B36 - B39
<b>PIRC-ROBATSCH DEFENSE</b>	B07 - B09	- PAULSEN VARIATION	B41 - B49
<b>PONZIANI'S OPENING</b>	C44	- BOLESLOVSKY DEFENSE	B58, B59
		- RICHTER ATTACK	B60 - B69
		- DRAGON VARIATION	B70 - B79
		- SCHEVENINGEN VARIATION	B80 - B85
		- SOZIN ATTACK	B57, B86 - B89
		- NAJDORF ATTACK	B90 - B99
		<b>THREE KNIGHT'S GAME</b>	C46
		<b>TWO KNIGHT'S DEFENSE</b>	C55 - C59
		<b>VIENNA GAME</b>	C25 - C29